



Each game has up to four levels: Learn (tutorial-introduction);
Play (practice); Quiz (mastery); Challenge (beyond Quiz)

Name _____

Record your scores for each game in the Learn, Play, Quiz or Challenge column.
If you run out of spaces, record your highest scores.

Keyboard Elements

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		
	LetterFly 4-Quiz	250			300				400							
	LetterFly 5-Quiz	250			300				400							
	LetterFly 6	250			300				400							

Pitch & Melody - Aural

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		
	Storm Chasers 2-Quiz	70			900				1000				-			
	Smiley and Friends 2-Quiz	8			10				100				-			
	Pick the Pattern- <i>Forte Piano</i>	85			120				1800				-			
	Melody Pix 2	100			1200				1200				-			
	Storm Chasers 3	1000			1200				1500				-			
	Melody Puzzles	-			none				-				-			
	Melody Pix 3	80			105				120				-			
	Practice Buddy 1	-			800				800				-			

Pitch & Melody - Visual (reading, writing and performing)

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		
	Grand Staff Guide Notes 1	1300			1850				2200							
	Pattern Reading 1	250			300				300				-			
	Grand Staff Guide Notes 2	1300			1850				2200							
	Grand Staff Guide Notes 3	1300			1850				2200							

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Page Turner - Letters 3	20		2000		3000		3000	
	Page Turner - Letters 4	2000		2000		3000		3000	
	Pattern Reading 2	260		300		300		-	
	Page Turner - Letters 5	20		25		270		280	
	Page Turner - Letters 6	20		25		300		300	
	Jingle Notes 1	2250		2250		3000		4000	
	Jingle Notes 2	2250		2250		3000		4000	
	Bumble Keys 1	3000		4000		3000		4000	
	Bumble Keys 2	3000		4000		3000		4000	
	Grand Staff Pattern Reading 1	360		360		550		-	
	Grand Staff Pattern Reading 2	300		300		450		-	
	Float a Note 1	1700		1800		3000		-	
	Float a Note 2	1700		1800		3000		-	
	Bumble Keys 3	2800		3800		3000		3800	
	Bumble Keys 4	3000		4000		3000		3800	
	Grand Staff Alphabet	2000		2800		3000		-	

Rhythm - Aural

Date	Game	Target	Learn	Target	Play	Target	Quiz	Target	Challenge
	Smiley & Friends-Rhythm 1-Quiz	8		10		100			
	Faster-Slower-Same 2-Quiz	85		110		1200			
	Steady as She Goes	900		950		1300			
	Rhythm Pix 1	80		1000		1200			
	Rhythm Rally 2	8		9		1000			
	Rhythm Regatta 1	800		1200		1200			
	Rhythm Regatta 2	800		1200		1200			
	Faster-Slower-Same 3	85		110		1200			
	Rhythm Rockets 1	800		1100		1200			

Rhythm - Visual (reading, writing and performing)

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Meteor Match 2	1200		1200		1600			
	Meteor Match 3	1200		1200		1600			
	Rhythm Pop 2	1400		1800		2000			
	Time Signature Blimp 1	1400		1900		1800			
	Rhythm Writer 3	-		70		-			
	Meteor Match 4	1200		1200		1600			
	Rhythm Pop 3	1850		2300		2850			
	Time Signature Blimp 2	1400		1900		2500			

Scales & Key Signatures

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Page Turner Keyboard 1	20		180		4000		-	
	Page Turner Keyboard 2	20		200		3800		4000	
	Page Turner Keyboard 3	1850		2300		2700		-	
	Cosmic Key Signatures 1	12		120		200		-	
	Songbirds Major & minor	100		500		600		-	

Intervals - Aural

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Catch the Coconut 1	12		16		16			
	Climbing High	1400		3600		25+			
	Catch the Coconut 2	12		1500		1600			
	Catch the Coconut 3	130		180		200			
	Catch the Coconut 4	100		150		185			
	Super Monkey Intervals 1	200		225		300			
	Super Monkey Intervals 2	200		230		360			
	Interval Slide 1	1250		1350		2000			

Intervals -Visual (reading, writing and performing)

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Step Right Up 3	1750		2300		2300			
	Will Work for Peanuts 1	1100		1150		1200			
	Undersea Intervals 2	-		15		15			
	Interval Surprise 1	1400		2600		3500			
	Beat the Clock - Intervals 1	260		360		470			
	Cannon Intervals 1	1100		1450		3000			

Music Symbols and Terms

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Falling Symbols 2	1350		1850		2350			
	Falling Symbols 3	1800		1850		2350			
	Music Darts 3	none		1500		1700			
	Snowball Stems 1	1300		2300		3000		-	
	Music Symbol Match	160		350		400		325	

Tonal Memory & Play Back

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Songbirds 4	-		9		8			
	Staff Birds 4	-		10		7			
	Staff Birds 5	-		10		7			
	Staff Birds 6	-		10		7			
	Staff Birds 7	-		10		8			
	Staff Birds 8	-		10		8			
	Musical Memory 1 - 1	-		7		6			
	Musical Memory 1 - 2	-		7		6			
	Musical Memory 1 - 3	-		7		6			
	Musical Memory 2 - 1	-		7		6			
	Musical Memory 3 - 1	-		7		6			