



Each game has up to four levels: Learn (tutorial-introduction);
Play (practice); Quiz (mastery); Challenge (beyond Quiz)

Name _____

Record your scores for each game in the Learn, Play, Quiz or Challenge column.
If you run out of spaces, record your highest scores.

Pitch & Melody - Aural

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Pitch Detective 1-Quiz	450		850		1050		-	
	Melody Mayhem 2-Quiz	850		1350		1500		-	
	Pitch Detective 2	450		850		1050		-	
	Melody Mayhem 3	850		1350		1500		-	

Pitch & Melody - Visual (reading, writing and performing)

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Note Flakes 1-Quiz	-		1850		2500			
	Note Flakes 2-Quiz	-		1850		2500			
	60 Second Club 2-Chal	3000		3000		3000		3400	
	Jingle Notes 3-Challenge	2250		2800		3500		4000	
	Jingle Notes 4-Challenge	2250		2800		3300		4000	
	60 Second Club 3	-		-		-		3400	

Rhythm - Aural

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Surfin' Rhythms 1-Quiz	1000		1100		1300			
	Rhythm Factory 3-Quiz	1200		1200		1200			
	Surfin' Rhythms 2-Quiz	1000		1350		1600			
	Rhythm Rockets 3	1050		1400		1600			
	Downhill Rhythms 1	1100		1400		1800			
	Rhythm Rockets 4	1050		1400		1800			

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		
	Downhill Rhythms 2	1100			1400				1800							
	Rhythm Rockets 5	1050			1350				1800							
	Downhill Rhythms 3	1000			1400				1850							
	Downhill Rhythms 4	1100			1400				1900							

Rhythm - Visual (reading, writing and performing)

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		

Scales & Key Signatures

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		
	Evergreen Scales 3	none			2200				2500							
	Key Signature Warehouse 1	1300			2000				3500							
	Key Signature Warehouse 2	1300			1800				2500							
	Key Signature Canoes 1	800			1400				2300							
	Key Signature Warehouse 3	1300			1800				2500							
	Key Signature Canoes 1	800			1400				2300							
	Key Signature Keynotes 1	1300			1800				2500							
	Key Signature Keynotes 2	1300			1800				2500							
	Natural Minor Memory 1	800			800				1000							
	Harmonic Minor Memory 1	900			800				1000							
	Minor Keyboard Playback 1	700			900				1000							
	Minor Keyboard Playback 2	800			900				1100							

Intervals - Aural

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		
	Interval Arcade 1-Quiz	600			1800				2400							
	Interval Aliens 1-Quiz	1800			1800				2500							
	Climbing Higher 1-Quiz	2400			4000				25+							
	Sticky Stockings 2	500			400+				2500							

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Interval Arcade 2	600		1800		2400			
	Interval Aces 2	1100		1850		1800			
	Interval Aces 3	1100		1850		1800			
	Hearing Harmonic Intervals1	800		1100		1500			
	Interval Aces 4	1350		1850		1800			
	Interval Aliens 2	1350		1800		2200			
	Climbing Higher 2	2700		3800		4600			
	Climbing Higher 3	2700		3800		4600			
	Interval Aliens 3	1350		1800		2200			

Intervals - Visual (reading, writing and performing)

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Note Flakes-Diatonic Intervals-Q	600		1850		30+			
	Interval Rockets 1-Quiz	1250		1800		1800			
	Cannon Intervals 3-Quiz	1100		1450		2300			
	Cannon Intervals 4-Quiz	1850		1850		2300			

Chords & Harmony - Aural

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Tumbleweeds Major & minor	1450		1850		1800			
	Harmony Puzzle 1	100		300		400			
	Harmony Puzzle 2	150		1300		1500			

Chords & Harmony - Visual (reading, writing and performing)

Date assigned	Game	Target score	Learn	Target score	Play	Target score	Quiz	Target score	Challenge
	Triad Launch 1	1200		1700		2000			
	Floating Triads 2	3000		3000		3000			
	Beat the Clock 5-Quiz	400		700		750			
	Triad Launch 2	1200		1700		2000			
	Floating Inversions 1	1350		1800		2300			
	Floating Inversions 2	1350		1800		2300			
	Floating Inversions 3	1700		1800		2300			

Music Symbols and Terms

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		
	Falling Symbols 5	1800			1850				2350							

Tonal Memory & Play Back

Date assigned	Game	Target score	Learn		Target score	Play			Target score	Quiz			Target score	Challenge		
	Musical Memory Challenge 1	1000			800				900							
	Musical Memory Keybd Chall 1	1000			800				900							
	Musical Memory Keybd Chall 2	1000			800				900							